

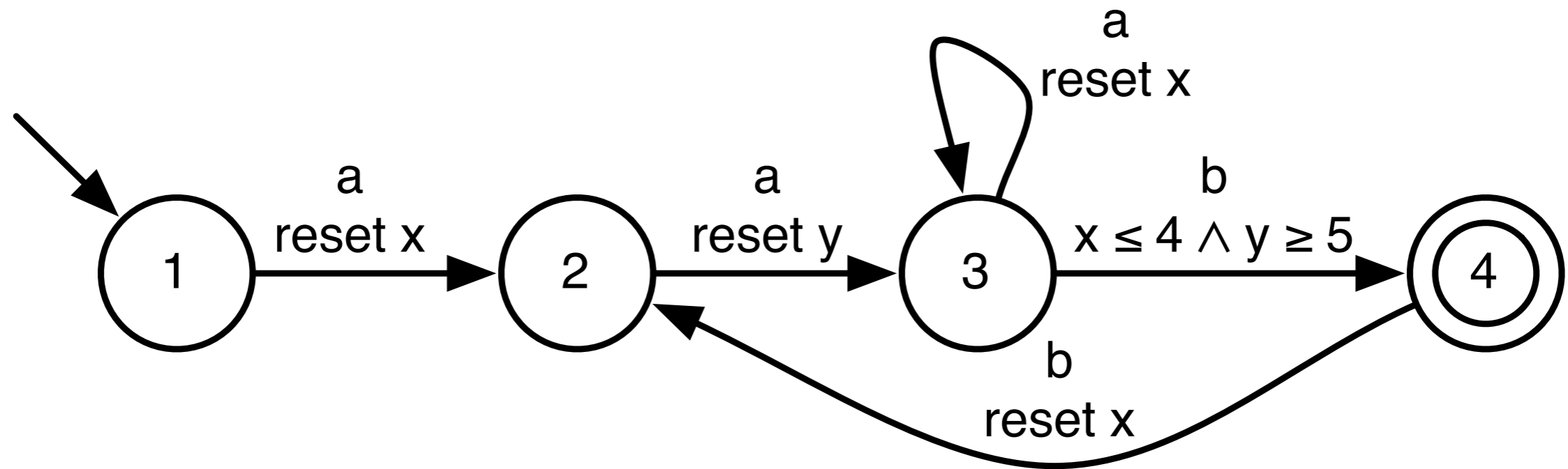
# Polynomial distinguishability of timed automata

Sicco Verwer, Mathijs de Weerdt, Cees Witteveen

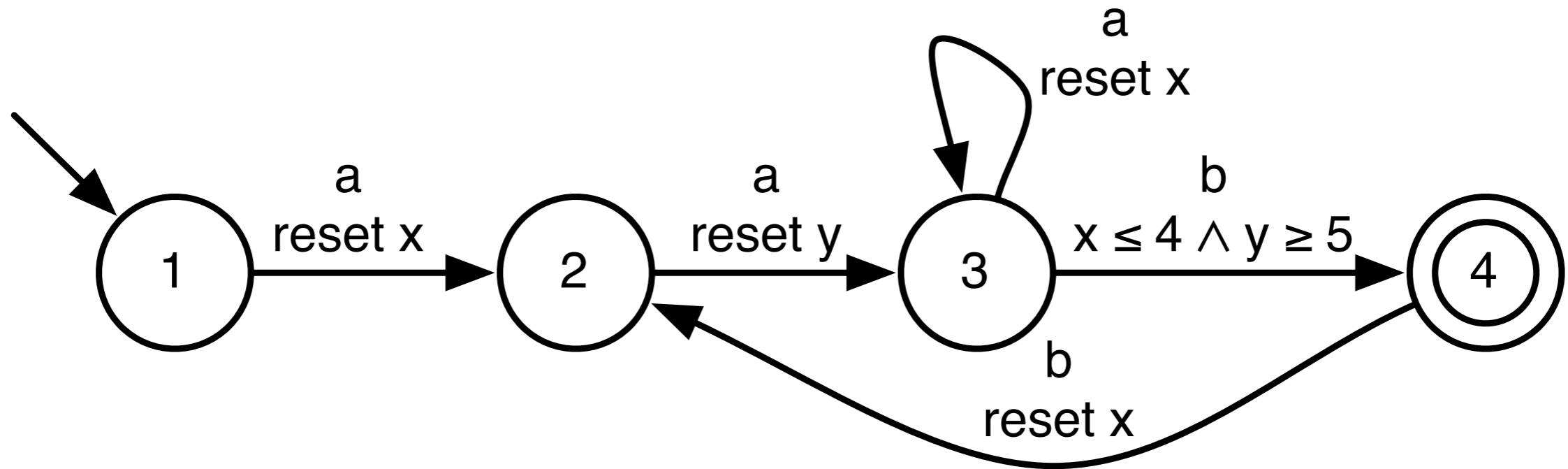
# Overview

- Deterministic timed automata (DTAs)
- Polynomial distinguishability
- DTAs are not polynomially distinguishable
- Neither are DTAs with only two clocks (2-DTAs)
- But DTAs with a single clock (1-DTAs) are
- Conclusions and future work

# DTAs

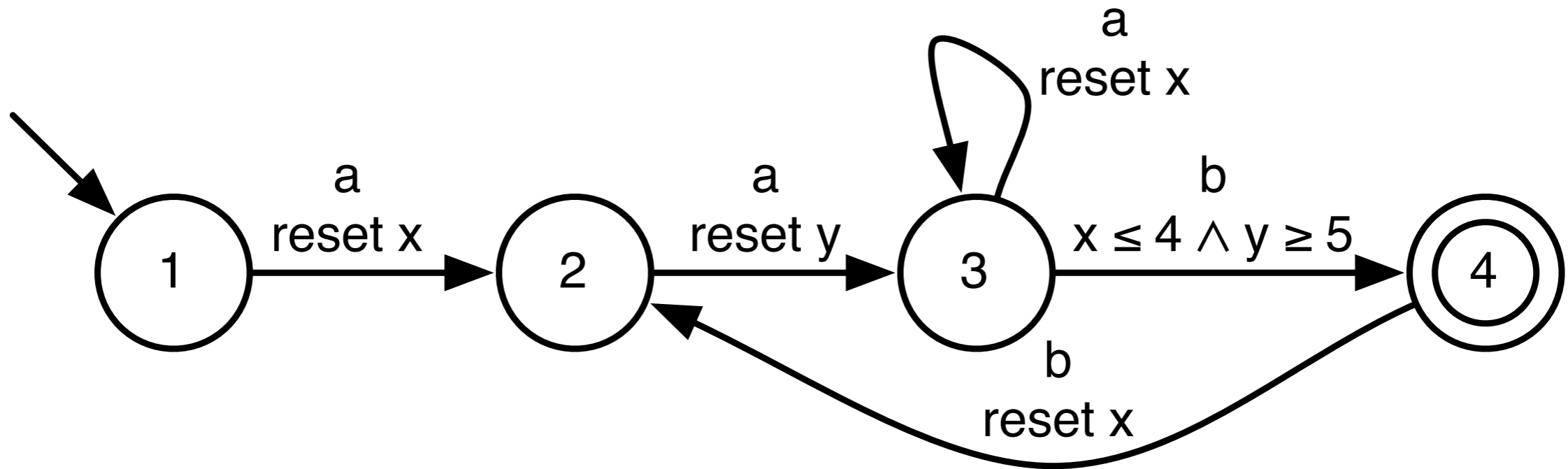


# DTAs



**accepts:** (a, 1)(a, 2)(a, 3)(b, 4) **rejects:** (a, 1)(a, 2)(a, 1)(b, 2)

# DTAs



rejects:  $(a, t)(a, t')(b, t'')$  for **any**  $t, t', t''$   
because  $x$  is reset before  $y$  in such a path

# DTAs

- A deterministic timed automaton (DTA):
  - A deterministic finite state automaton (DFA)
  - A set of **clocks**  $X$
  - A **clock guard** (constraint)  $g$  for every transition  $d$
  - A set of **clock resets**  $R$  for every transition  $d$
- Timed properties:
  - All clocks increase their values **synchronously**
  - A clock value can be **reset to 0**
  - A transition can fire if its clock guard is **satisfied**

# Why learn DTAs?

- DTAs:
  - Use an **explicit** time representation (using numbers)
  - Are **intuitive** models for many real-time systems
  - Are used to **model** and **verify** reactive systems
- In practice it is often difficult to construct DTAs by hand, but data is easy to obtain:
  - We want to **identify** them from data

# Why learn DTAs?

- Any timed system can also be represented using an **implicit** time representation, using DFAs or HMMs
  - **Exponential blowup** of the models and the data required for learning
  - **Inefficient** in the size of the timed data and the timed model
- We want to learn DTAs **directly** from timed data
  - Is it possible to do so **efficiently**?



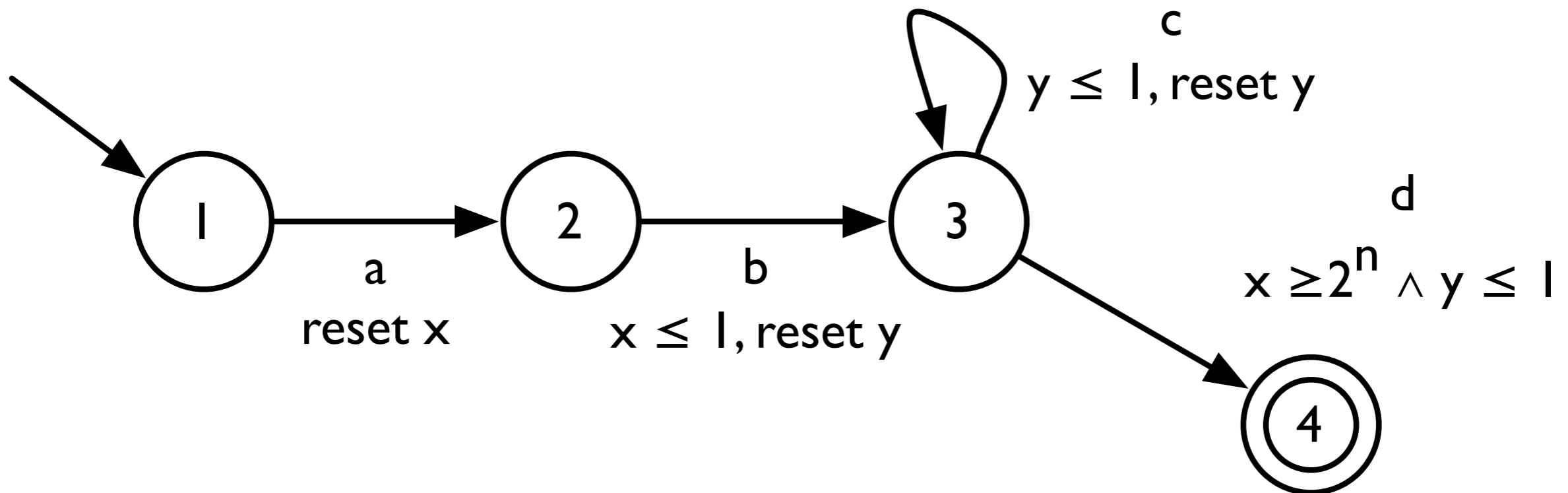
# Polynomial Distinguishability

- A class of (timed) automata  $C$  is **polynomially distinguishable** if:
  - there exists a polynomial  $p()$  such that for any two (timed) automata  $A \in C$  and  $A' \in C$ , there exists a (timed) string  $s$  such that:
    - $s \in L(A)$  and  $s \in L(A')$ , or vice versa, and
    - $|s|$  is bounded by  $p(|A| + |A'|)$
- If  $C$  is **efficiently identifiable in the limit** (from polynomial time and data), then  $C$  is polynomially distinguishable

# Overview

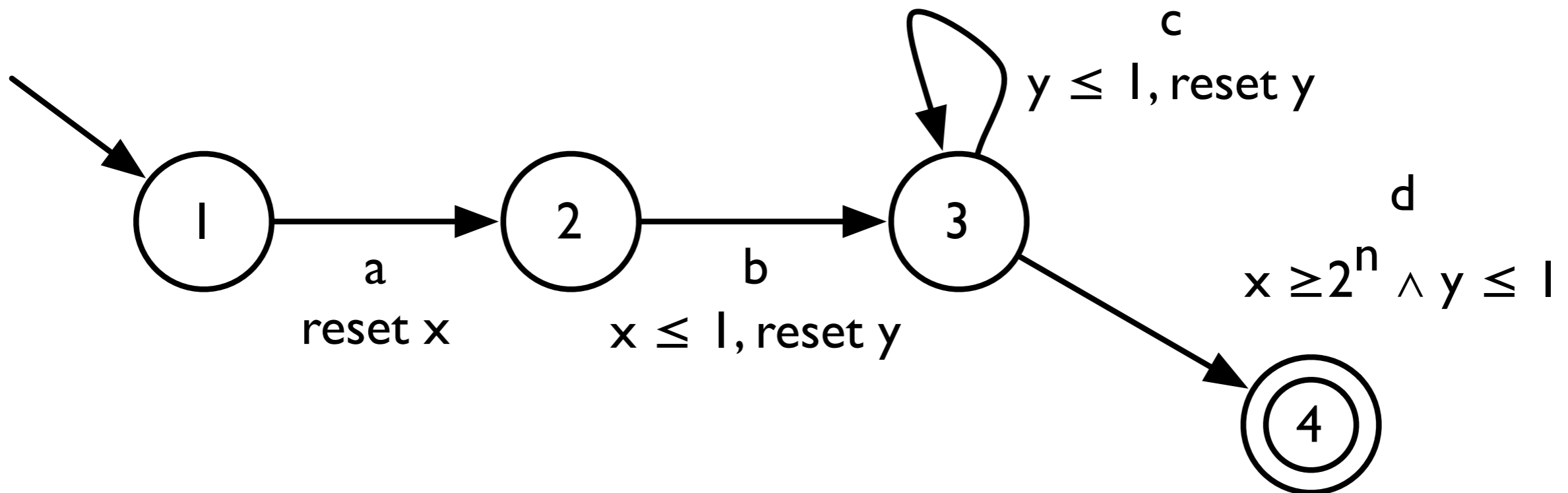
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# DTAs are not pol. dist.



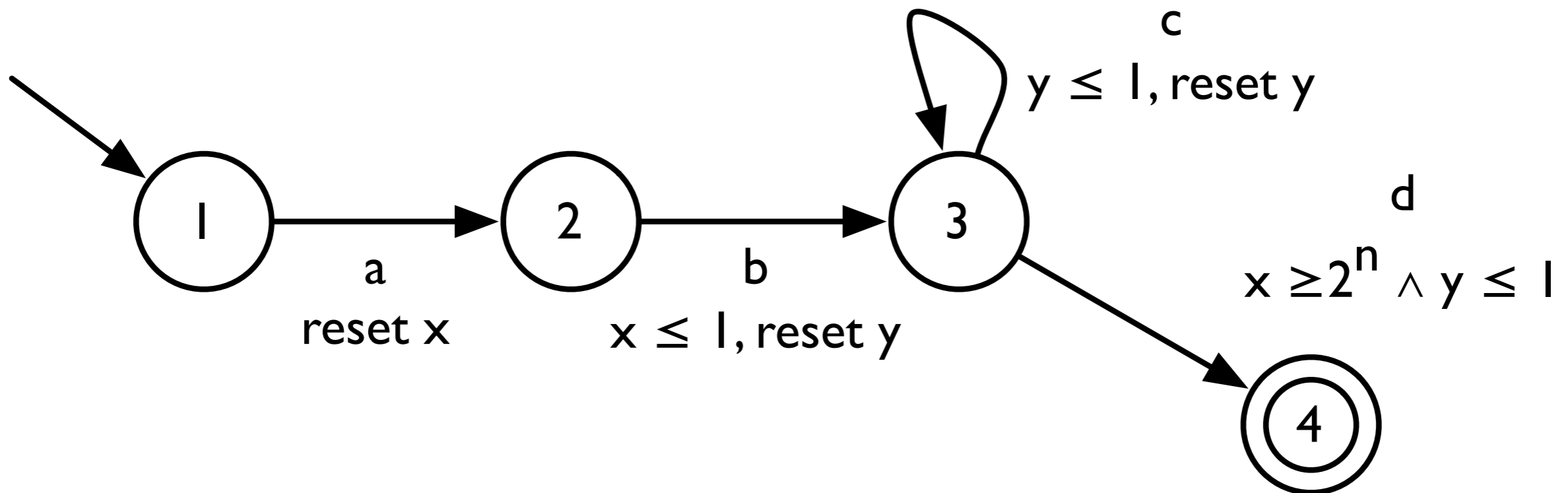
This DTA requires a timed string of exponential length in order to end in state 4

# DTAs are not pol. dist.



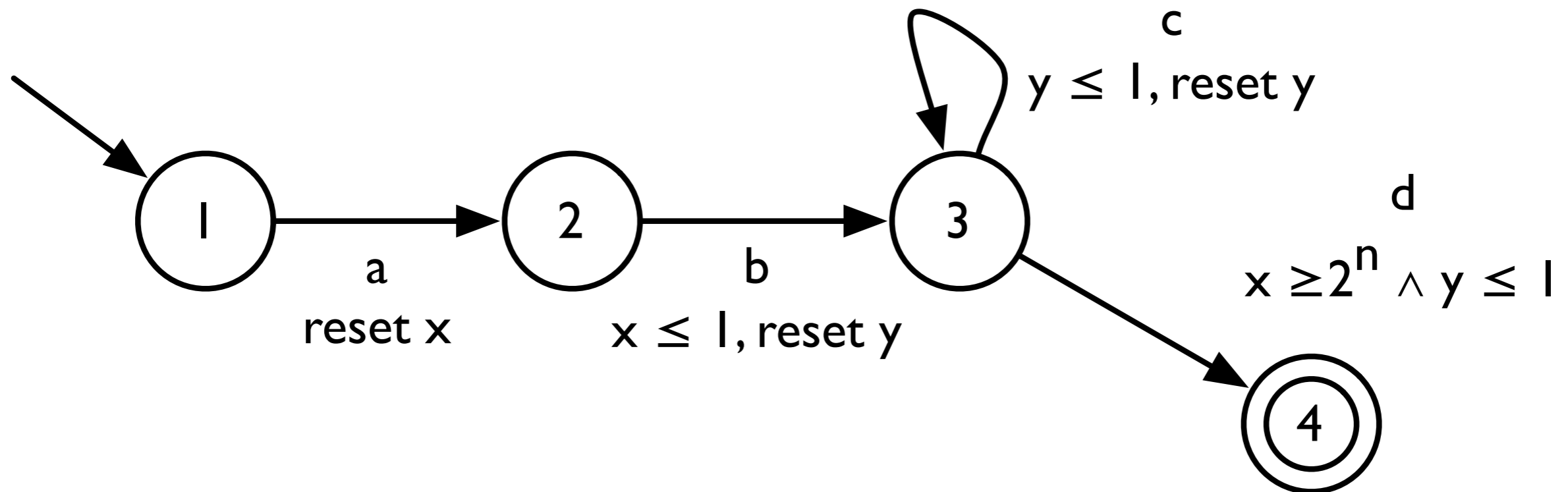
accepts **only**  $(a, t)(b, t')(c, t_1)\dots(c, t_m)(d, t'')$  where:  
all  $t', t'', t_1, \dots, t_m \leq 1$  and  $\sum t_1, \dots, t_m \geq 2^n$ ,  
hence, it **has to hold** that:  $m \geq 2^n$

# DTAs are not pol. dist.



We cannot polynomially bound the size of the **shortest string** that distinguishes these DTAs (for different  $n$ ) from a DTA accepting the empty language

# 2-DTAs are not pol. dist.



These DTAs **only** require 2 clocks!

# Overview

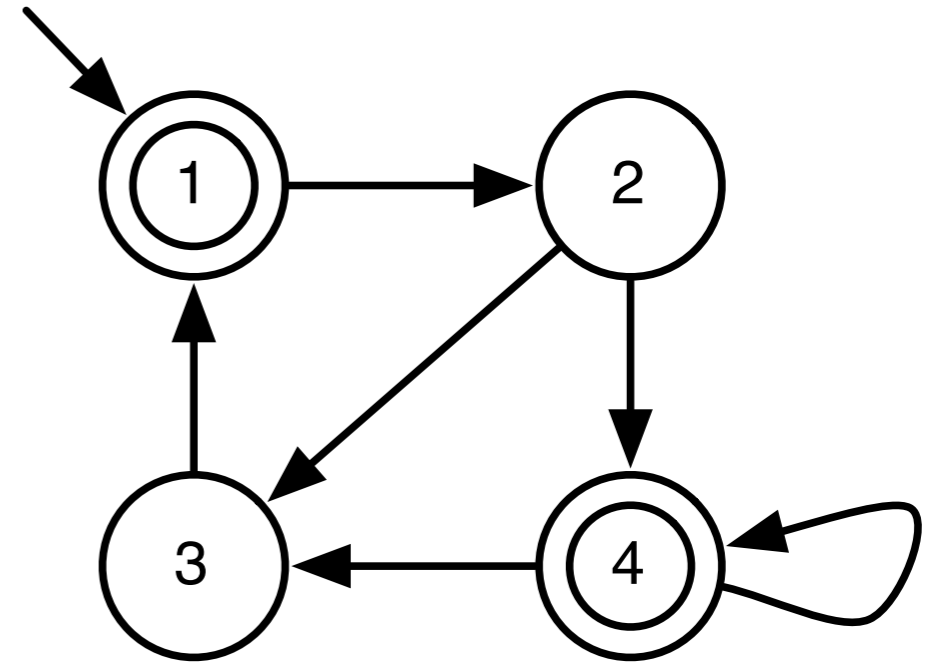
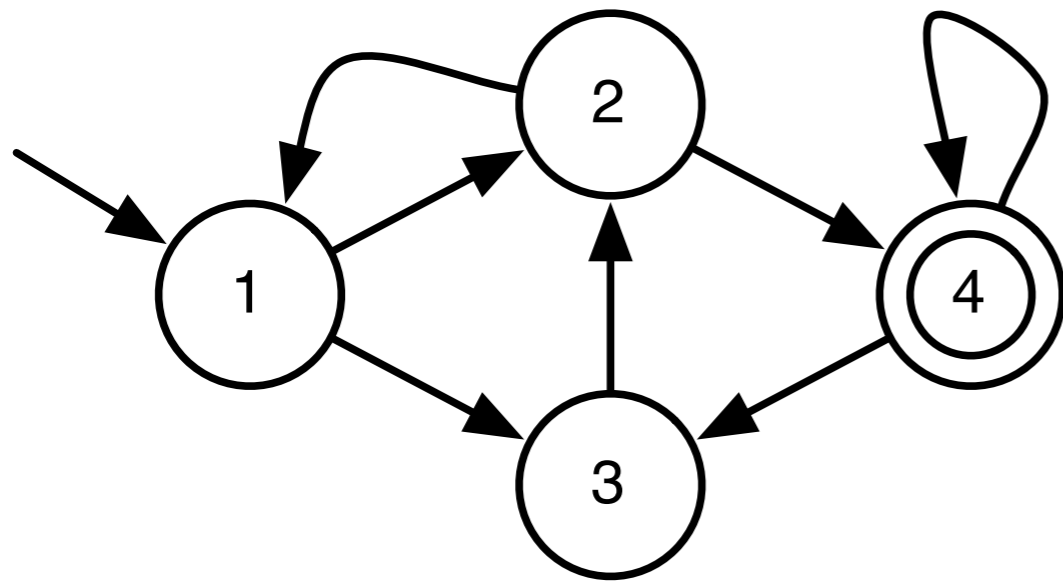
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- **But DTAs with a single clock (1-DTAs) are**
- **Conclusions and future work**

# I-DTAs

- An I-DTA is a DTA with **one clock**  $x$
- The DTAs we used to prove the non-polynomial distinguishability of DTAs require **at least two clocks**
- Are I-DTAs polynomially distinguishable?

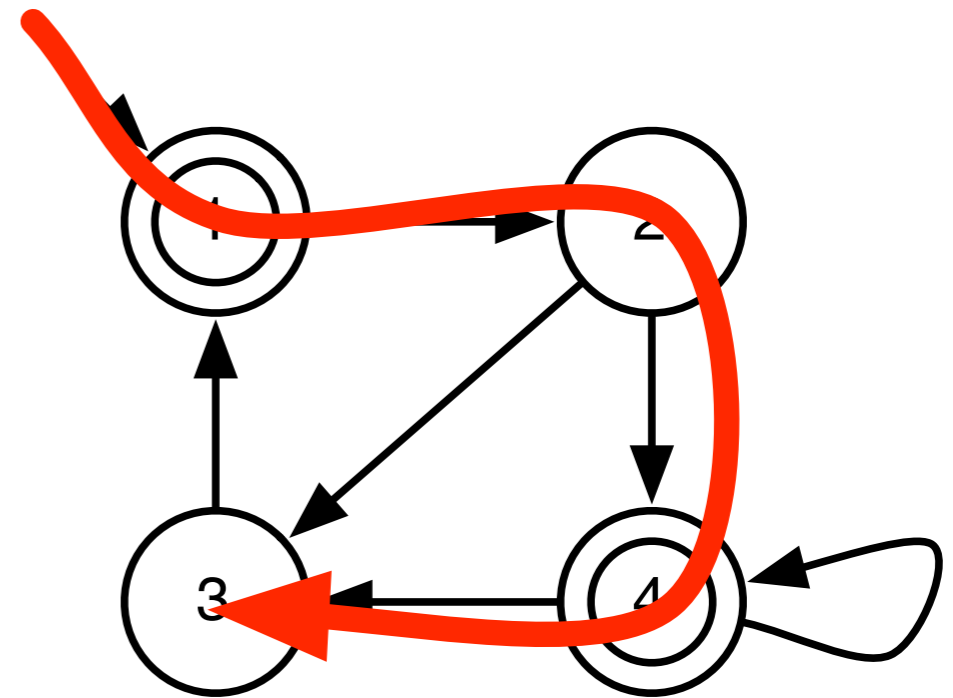
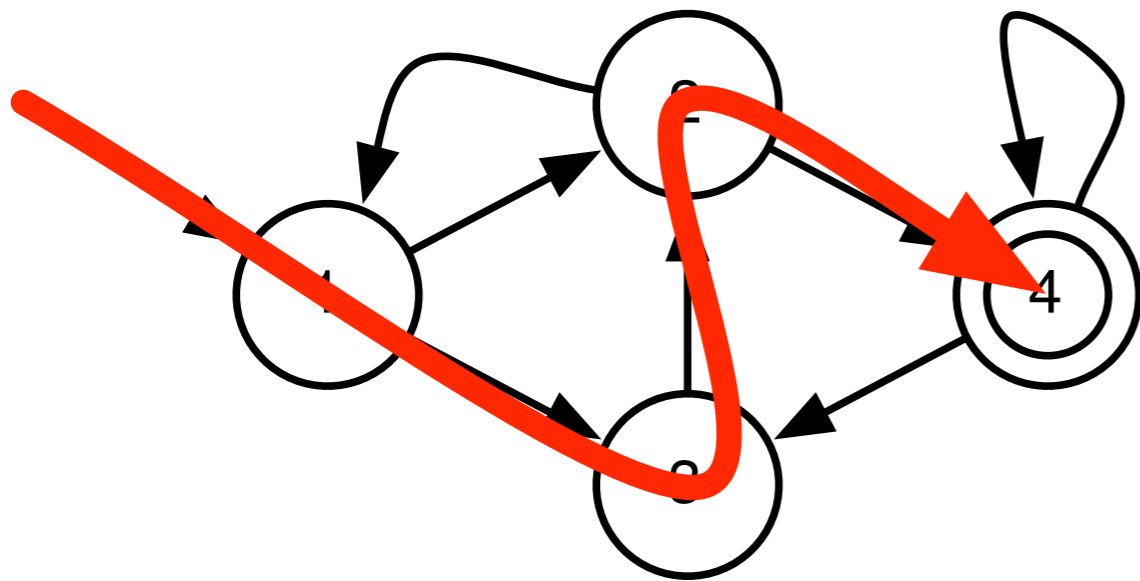


# Distinguishing two I-DTAs



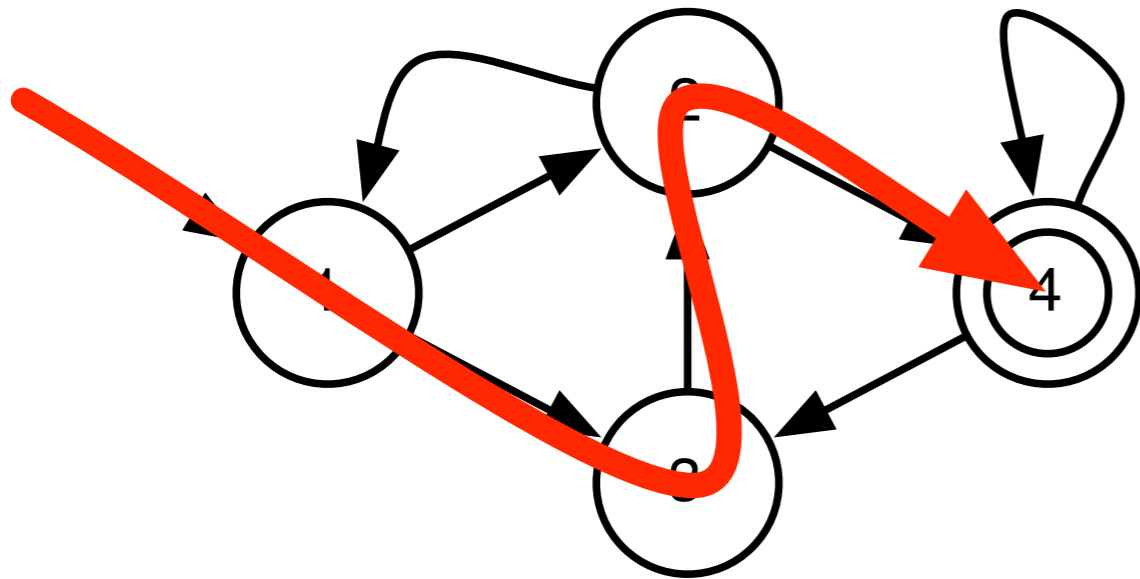
Does it hold that for any two DTAs, the size of a **shortest timed string** in the language of one and not in the language of the other is of **polynomial length**?

# Distinguishing two I-DTAs



Such a shortest timed string can follow **different execution paths** in the two I-DTAs

# Timed states

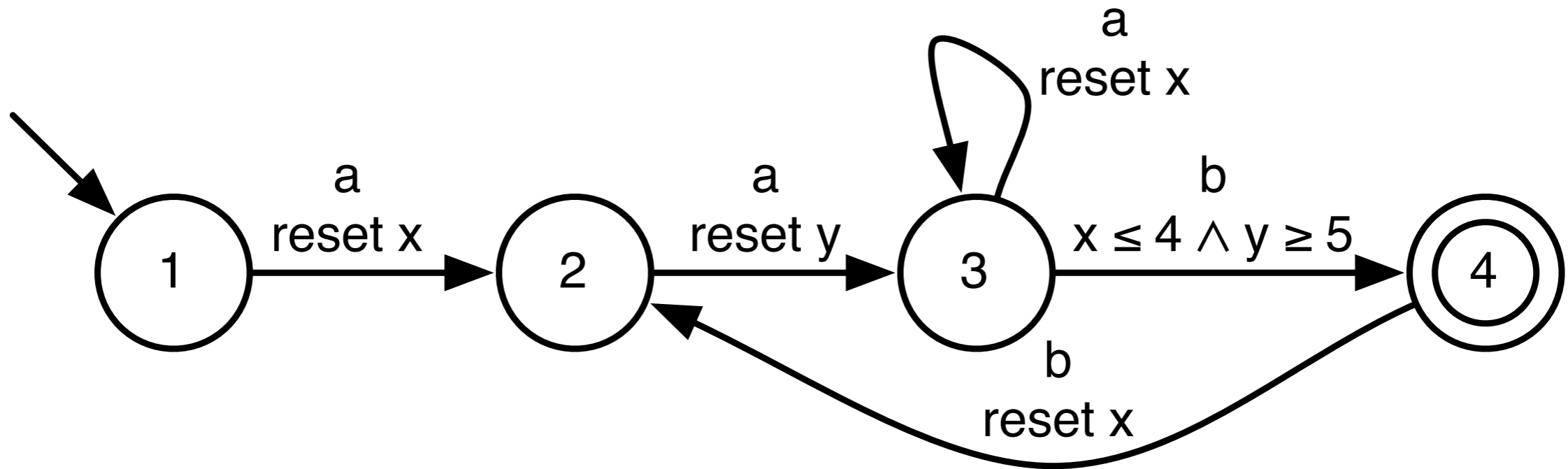


There has to exist a polynomial  $p()$  that bounds the length of a **shortest timed string** that ends **in any reachable timed state**  $(q,v)$

# Timed states

- A timed state  $(q, v)$  is a pair:
  - a **state**  $q$  from a TA
  - a **valuation**  $v : X \Rightarrow \mathbb{N}$  maps clocks to time values
- A timed state  $(q, v)$  is **reachable** if there exists a timed string that **ends** in  $(q, v)$

# Timed states



(a, 1)(a, 2)(a, 3)(b, 4) **ends in** state 4 with a valuation  $v$  such that  $v(x) = 4$  and  $v(y) = 7$

# I-DTAs are pol. reachable

- Given a I-DTA, let  $s$  be a shortest timed string that ends in some **reachable timed state**  $(q, v)$
- It holds that:
  - a pair of prefixes  $s_i$  and  $s_j$  **cannot** end in the same timed state  $(q', v')$
  - every  $s_i$  ends in  $(q', v')$  with  $v'(x) = 0$  at most once
  - $x$  is **reset** at most  $|Q|$  times in the **path** of  $s$

# I-DTAs are pol. reachable

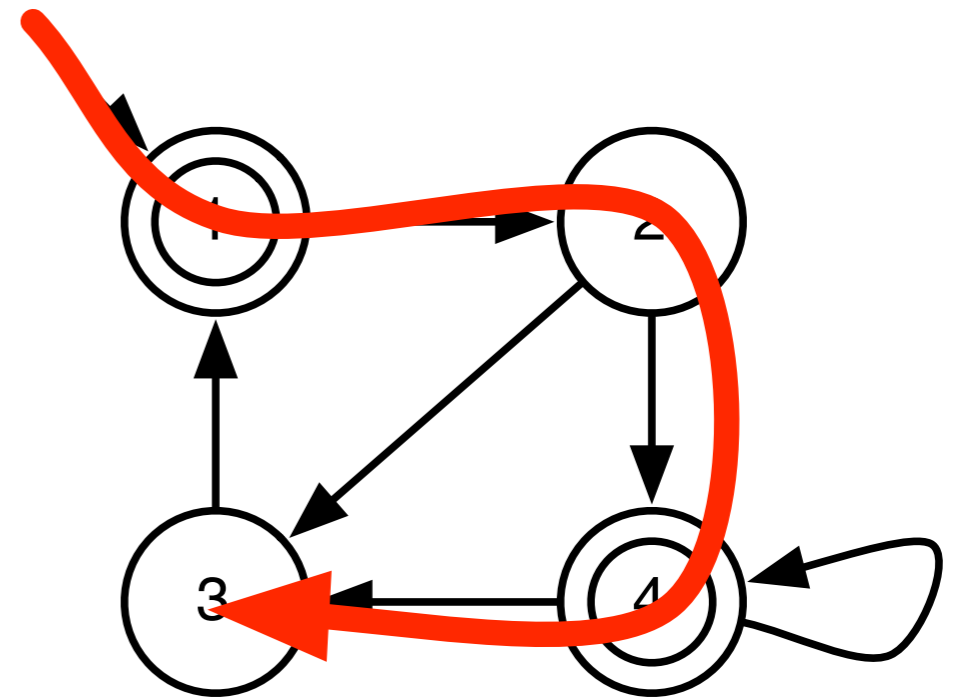
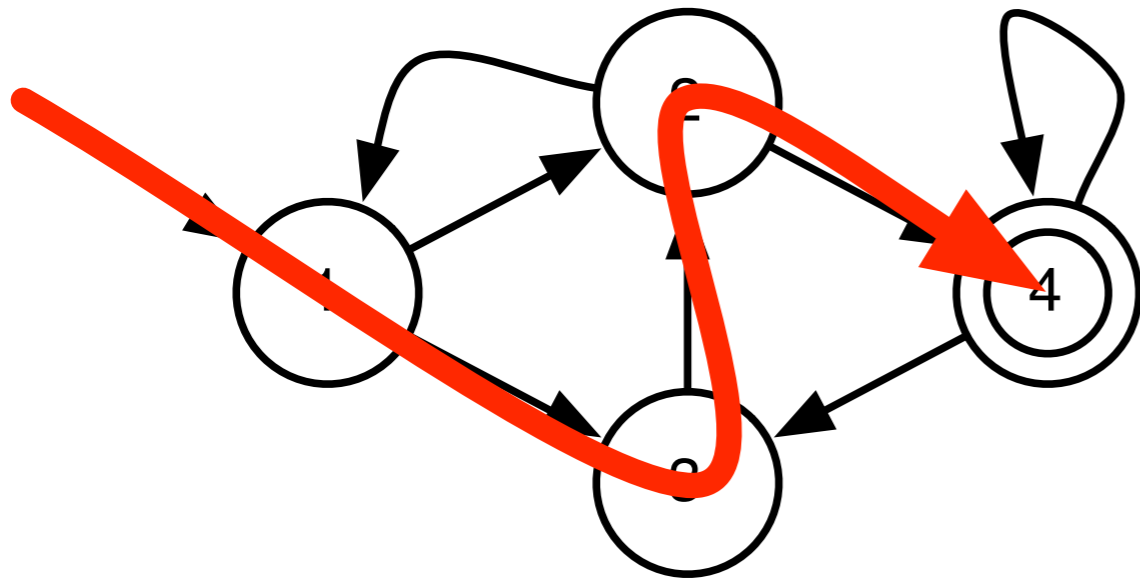
- When a timed string ends in  $(q', v')$ , then an I-DTA can reach  $(q', v'')$  with  $v''(x) \geq v'(x)$  by **waiting some time** in  $q'$
- For a **shortest string**  $s$  that reaches  $(q, v)$ :
  - if  $s_i$  ends in  $(q', v')$  and  $s_j$  ends in  $(q', v'')$ , with  $j > i$ , then it has to hold that  $v''(x) < v'(x)$
  - if  $s_i$  ends in  $(q', v')$  and  $s_j$  ends in  $(q', v'')$ , then it has to hold that  $x$  is **reset** between index  $i$  and  $j$
  - the amount of prefixes that end in  $(q', v')$  for any  $v'$  is bounded by **the number of resets** of  $x$

# I-DTAs are pol. reachable

- A shortest string  $s$  that reaches  $(q, v)$  is of length bounded by:
  - $|Q| * \text{the number of resets of } x$
  - $|Q| * |Q|$
  - a **polynomial** in the size of the I-DTA
- Hence, I-DTAs are **polynomially reachable**



# I-DTAs are pol. dist.



A **specific combination** of timed states  $(q,v)$  in one and  $(q',v')$  in the other has to be reached

# I-DTAs are pol. dist.

- Given two I-DTAs, let  $s$  be a **shortest timed string** that reaches  $(q_1, v_1)$  in one **and**  $(q_2, v_2)$  in the other
- It holds that:
  - a pair of prefixes  $s_i$  and  $s_j$  **cannot** end in the same combination of timed state  $(q_1', v_1')$  and  $(q_2', v_2')$
  - an I-DTA can reach  $(q_n', v_n'')$  with  $v_n''(x) \geq v_n'(x)$  **by waiting** some time in  $q_n'$
  - $x$  is **reset** between index  $i$  and  $j$  in **one of the two I-DTAs**

# I-DTAs are pol. dist.

- A shortest string  $s$  that reaches  $(q_1, v_1)$  and  $(q_2, v_2)$  is of length **bounded by**:
  - $|Q| * |Q'| * \text{the number of resets of } x$
- In the paper, we use **structural properties of I-DTAs** to polynomially bound the number of resets of  $x$
- I-DTAs are **polynomially distinguishable**

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# Conclusions

- DTAs are an **intuitive** representation for real-time systems
- They are more **compact** (efficient) than DFA or HMM representations of the same systems
- Unfortunately, DTAs can in general not be identified efficiently since they are not polynomially distinguishable
- However, **I-DTAs are polynomially distinguishable**

# Future work

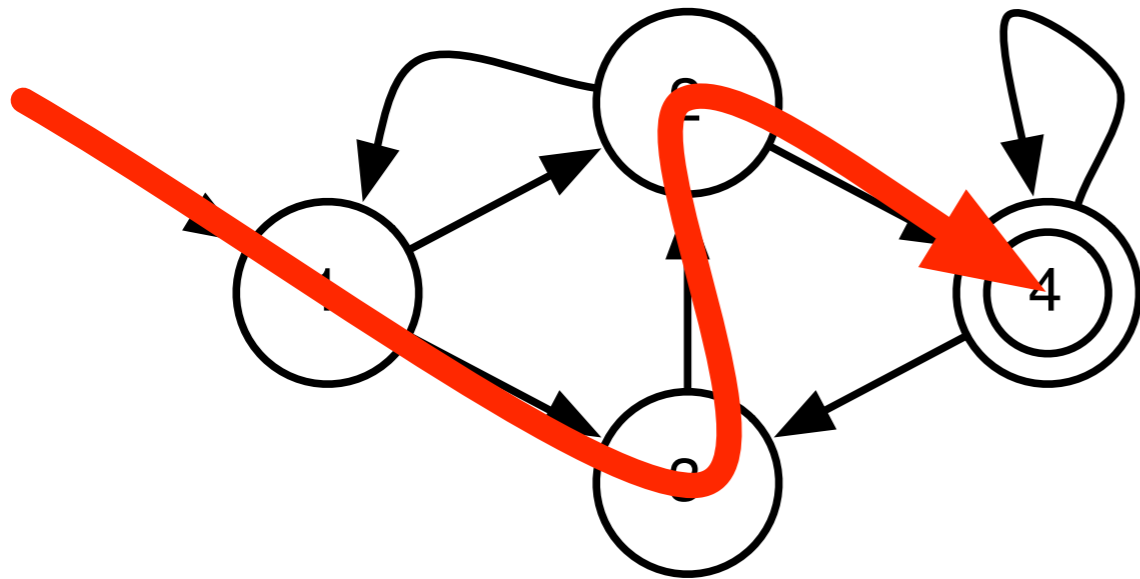
- Show that I-DTAs are **efficiently identifiable** in the limit (soon to be submitted)
- Try to find **multi-clock subclasses** of DTAs that are polynomially distinguishable
- Determine whether a DTA identification algorithm could be used to identify I-DTAs efficiently
- ...

# Questions

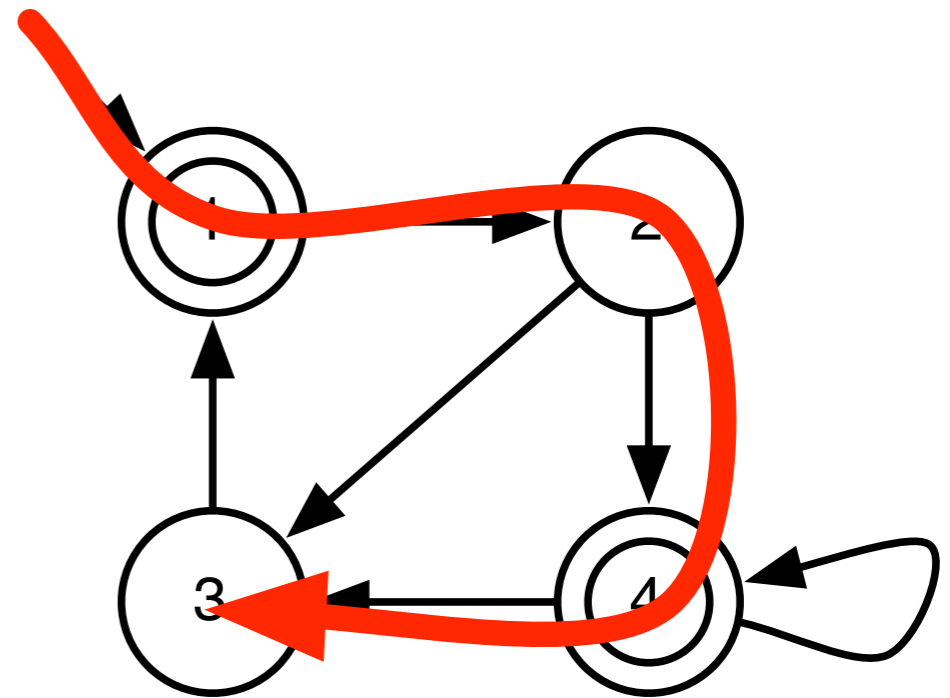
- ?

# I-DTAs are pol. dist.

Suppose  $s$  visits in order



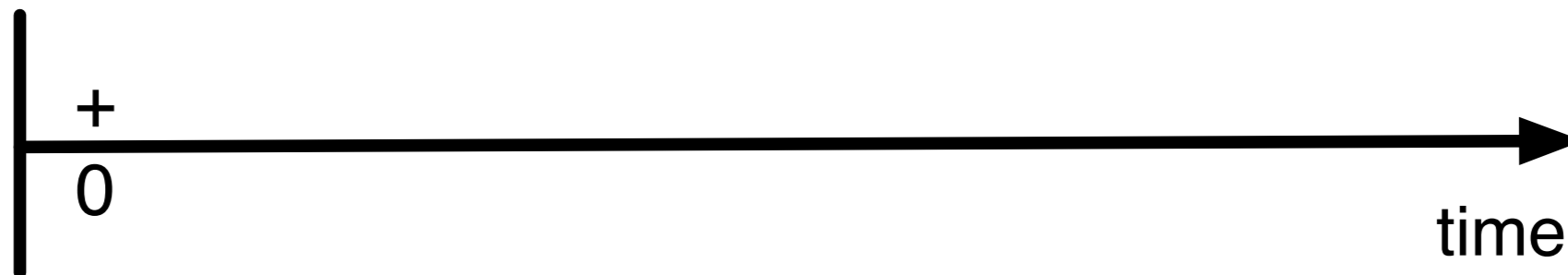
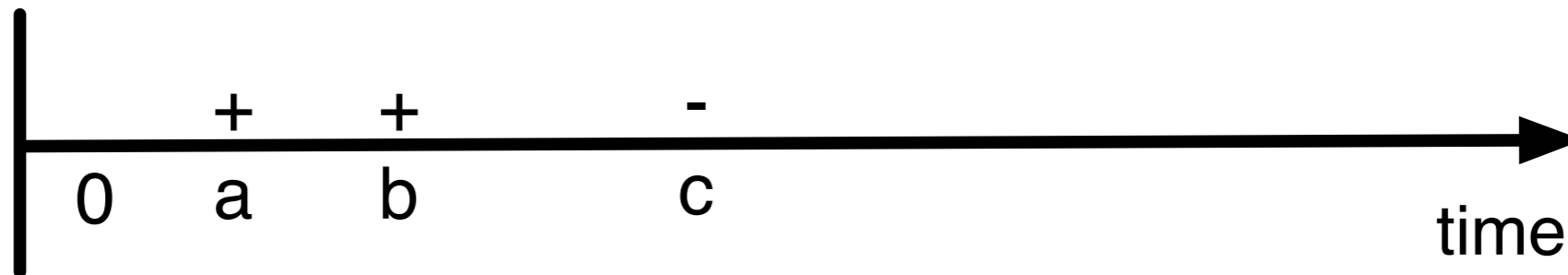
$(q, v)$  with  $v(x) = 0$   
 $(q, v)$  with  $v(x) = 0$   
 $(q, v)$  with  $v(x) = 0$



$(q', v')$  with  $v'(x) = a$   
 $(q', v'')$  with  $v''(x) = b$   
 $(q', v''')$  with  $v'''(x) = c$

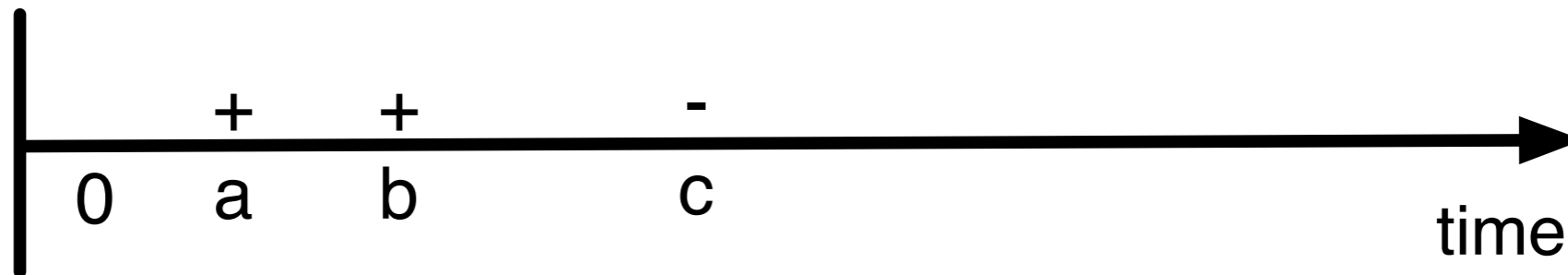


# I-DTAs are pol. dist.



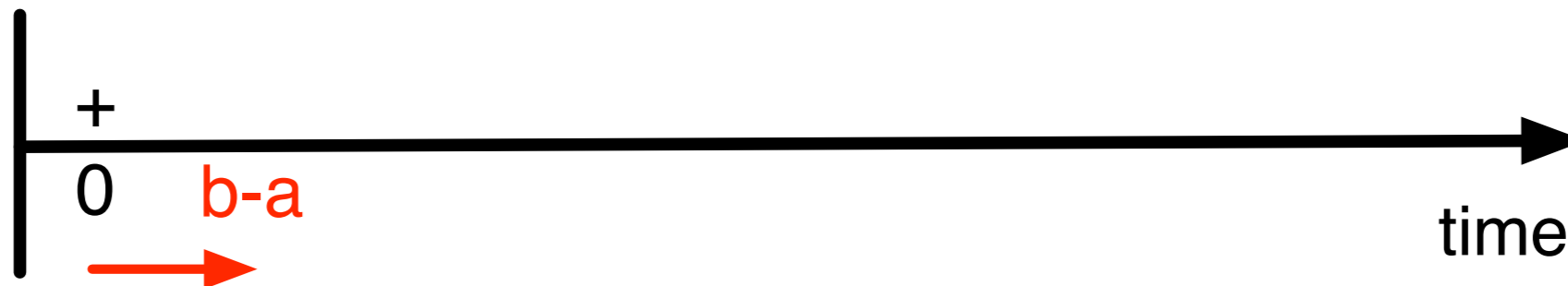
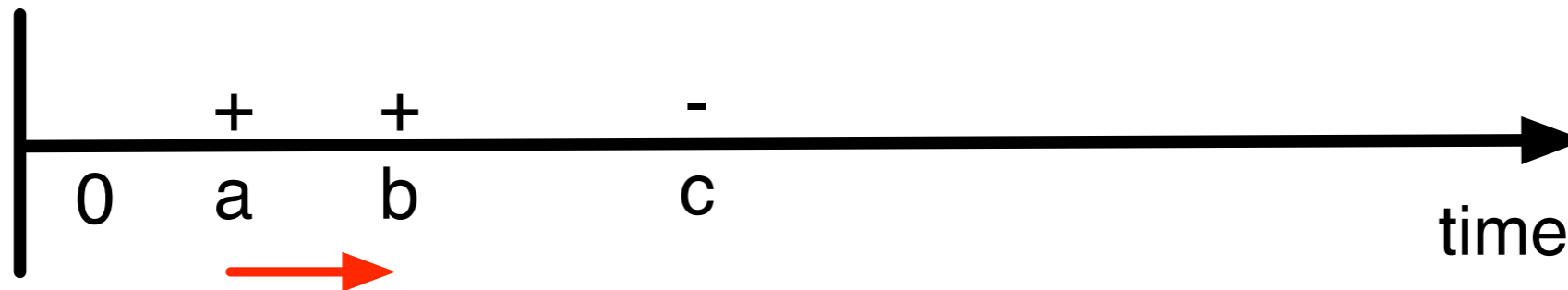
Whether following the **last path** leads to a final state is plotted along a time axis

# I-DTAs are pol. dist.



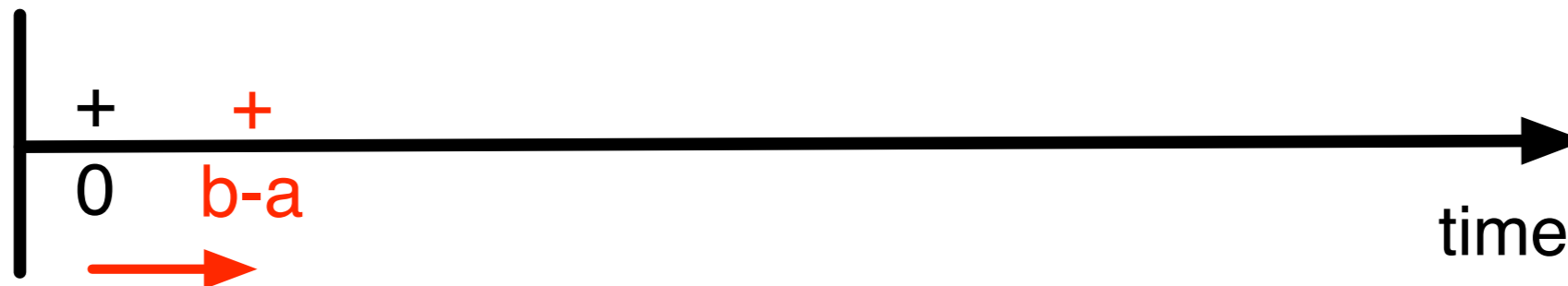
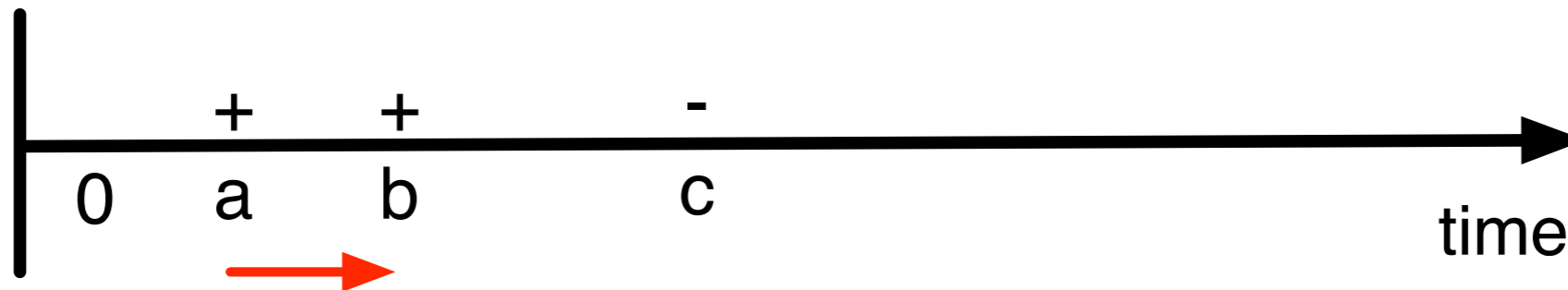
There exists no **shorter** distinguishing string  
Following the **final path earlier** cannot distinguish one  
I-DTA from the other

# I-DTAs are pol. dist.



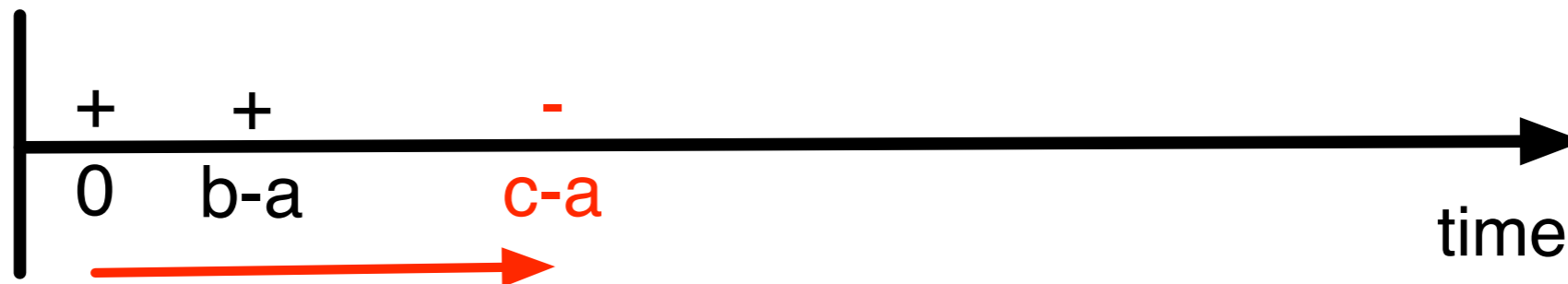
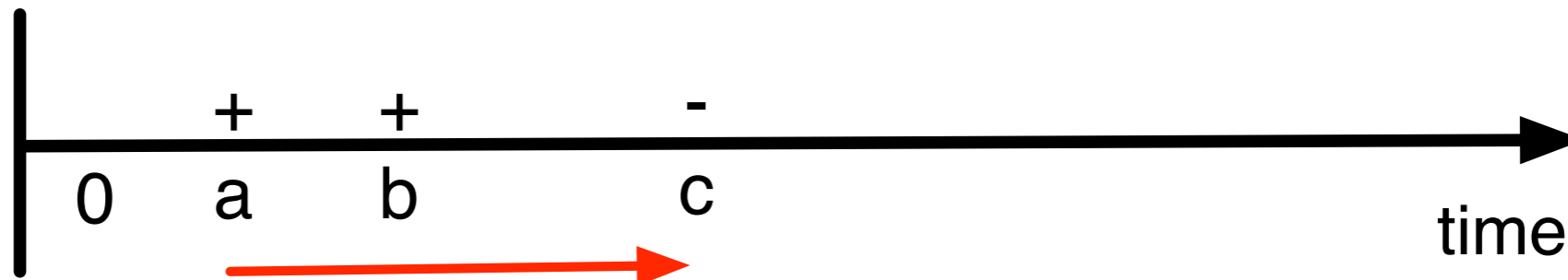
This also holds for first **waiting** and then following the final path

# I-DTAs are pol. dist.



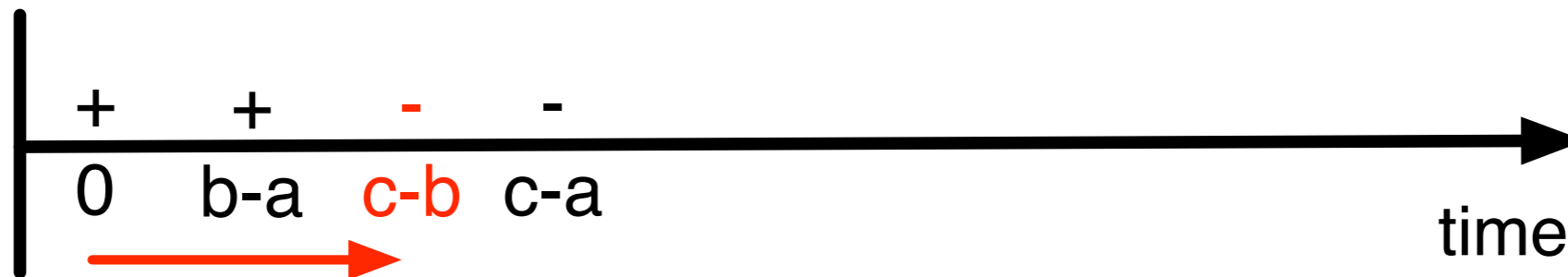
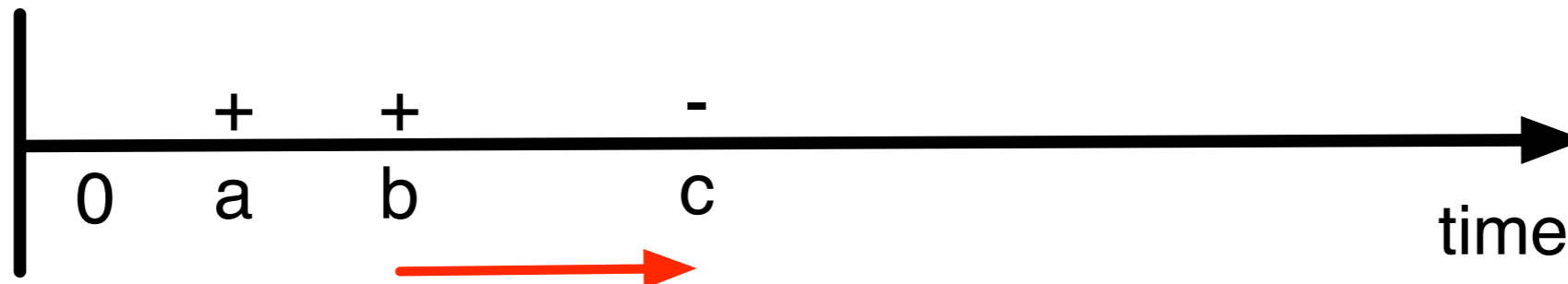
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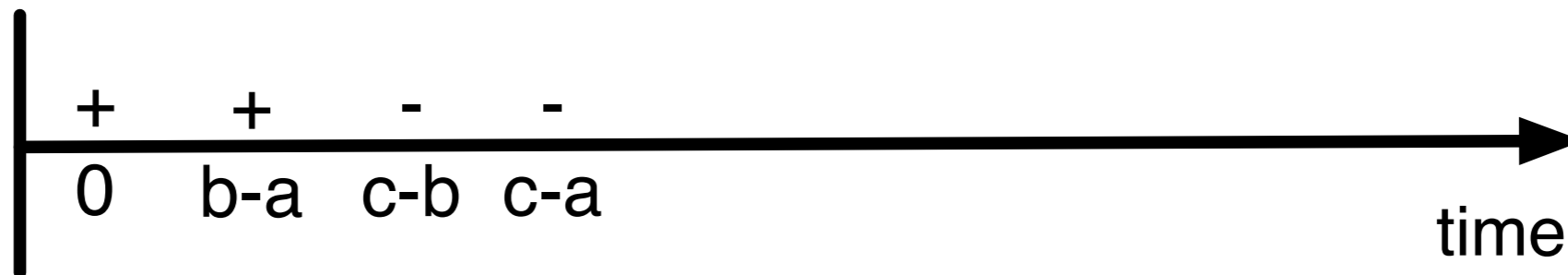
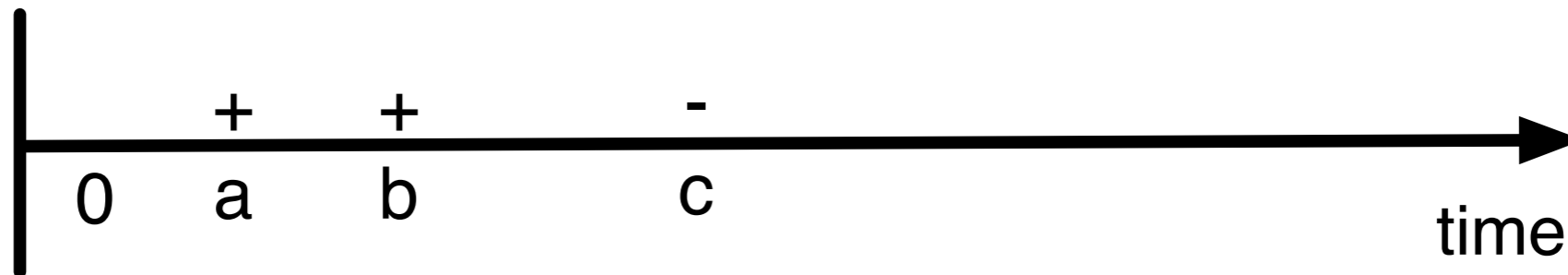
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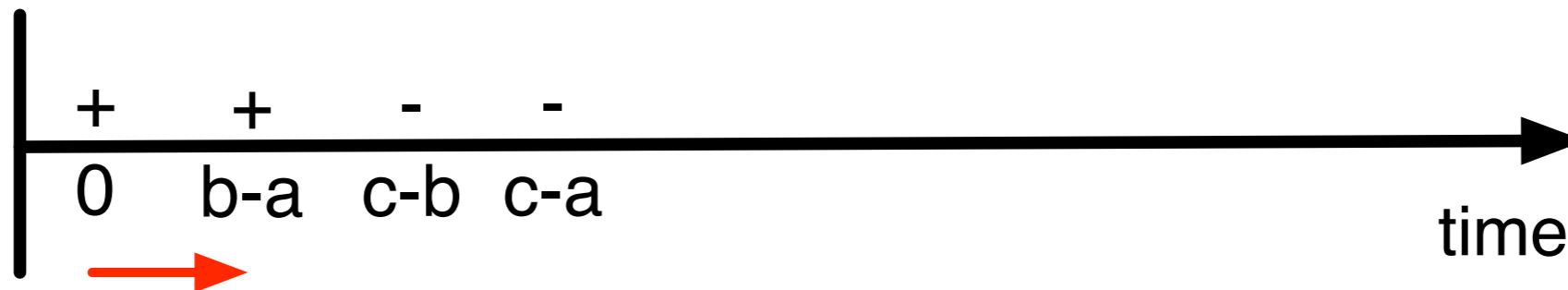
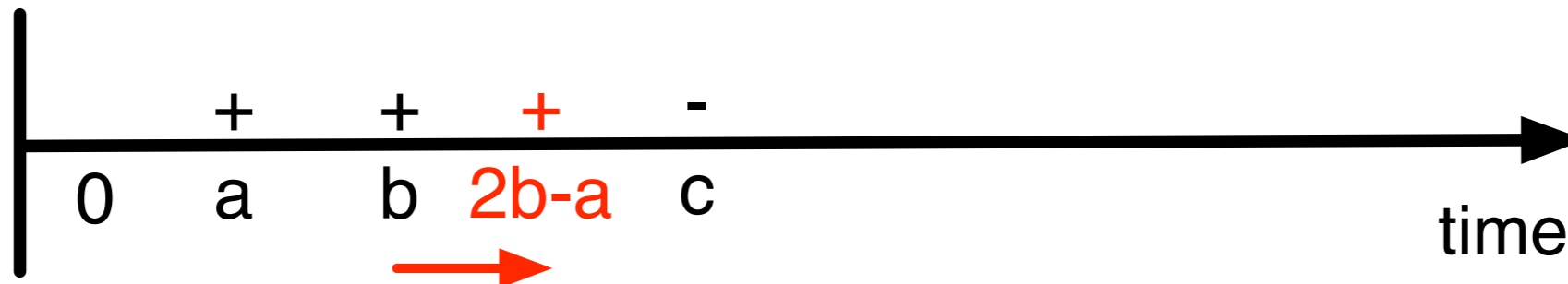
This also holds for first **waiting** and then following the final path

# I-DTAs are pol. dist.



Waiting and following the final path leads to these values  
in the **bottom** I-DTA

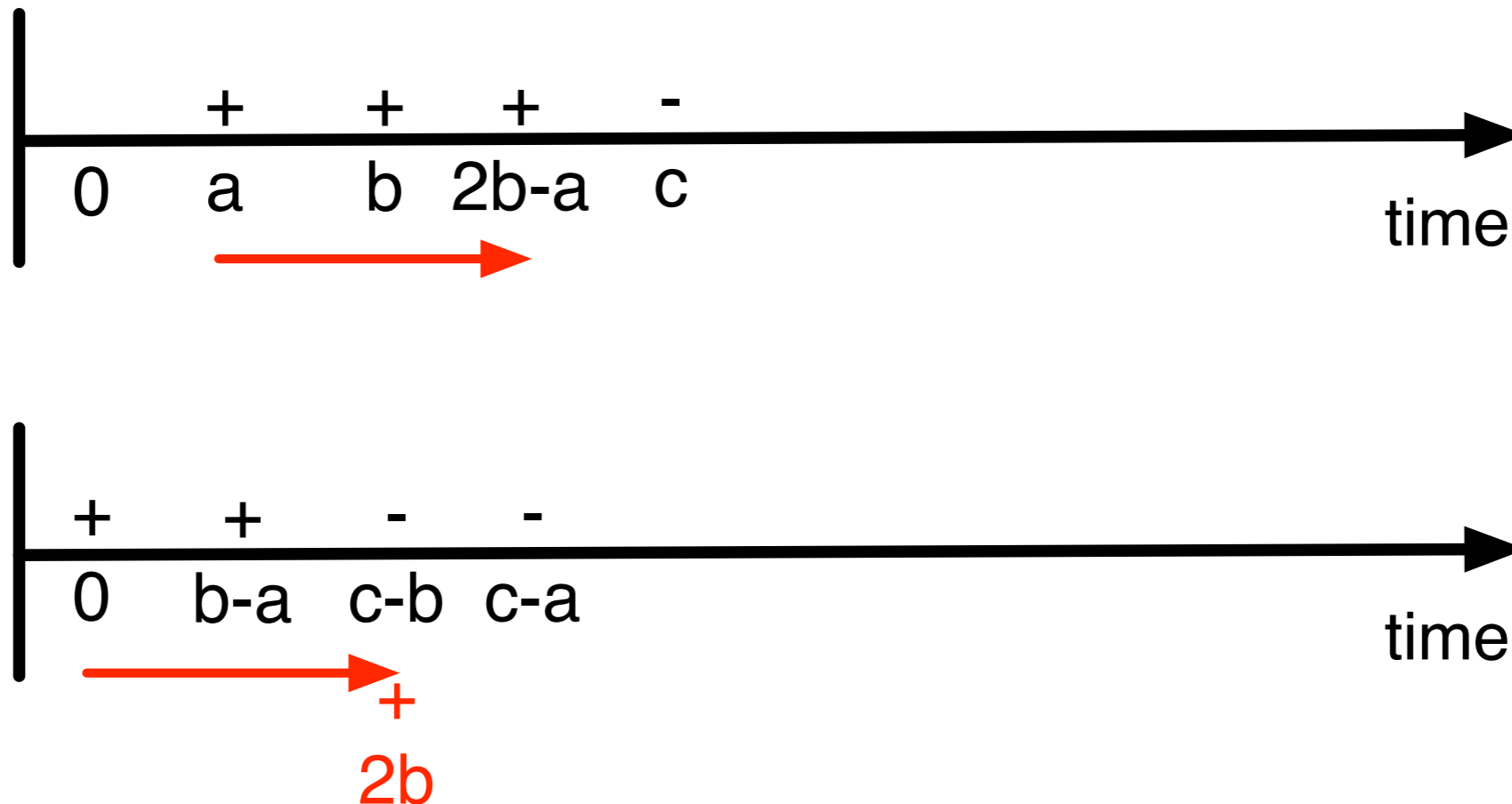
# I-DTAs are pol. dist.



We can also wait in the **top** I-DTA

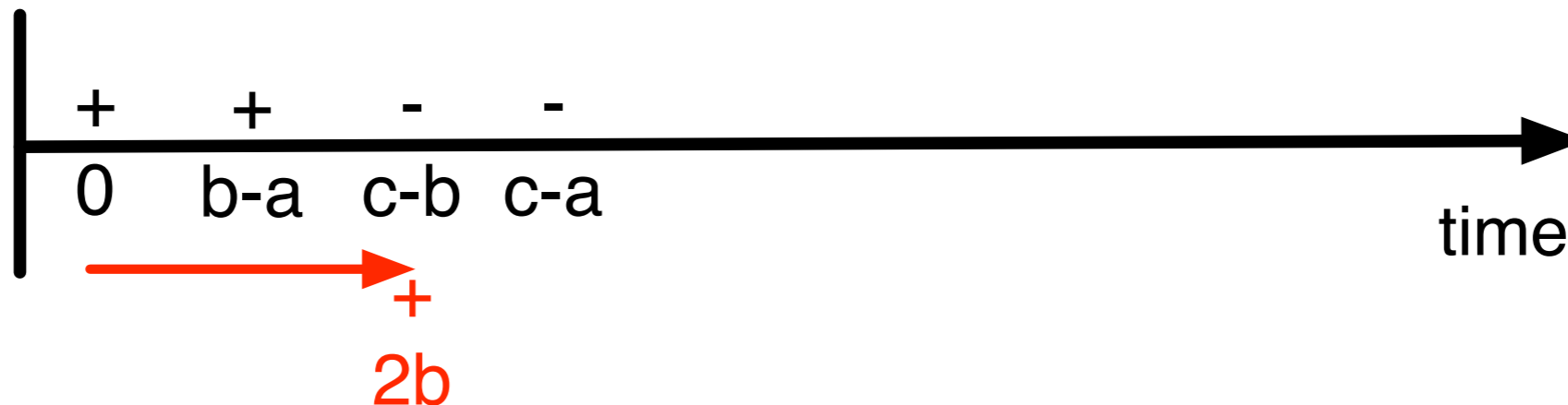
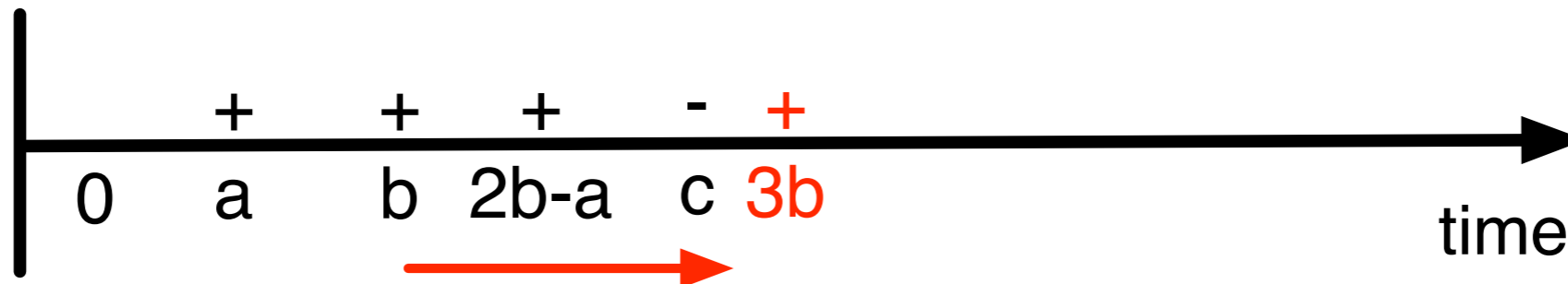


# I-DTAs are pol. dist.



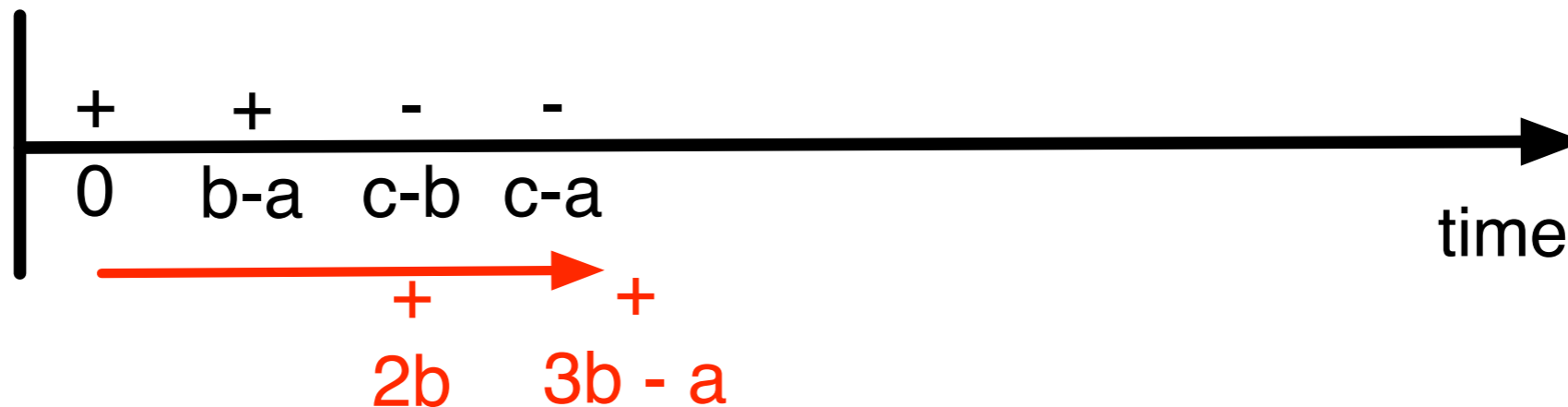
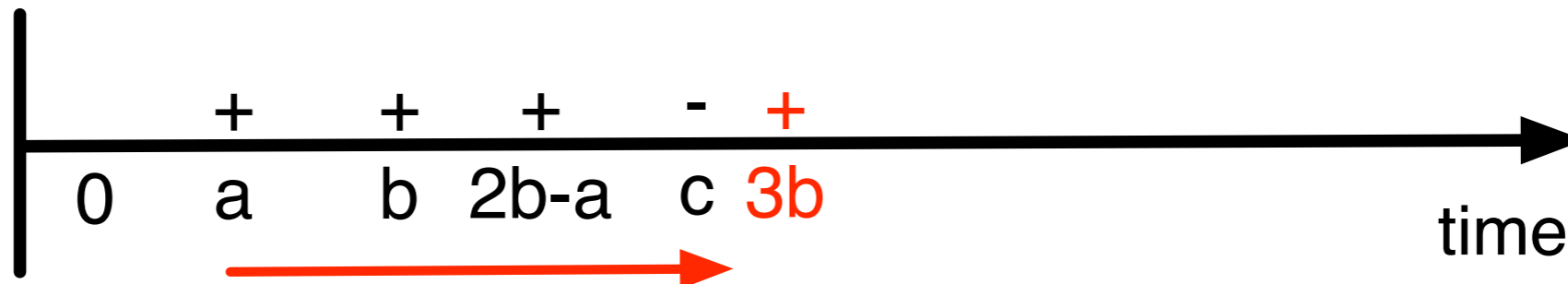
This leads to **new** known values in the **bottom** I-DTA

# I-DTAs are pol. dist.



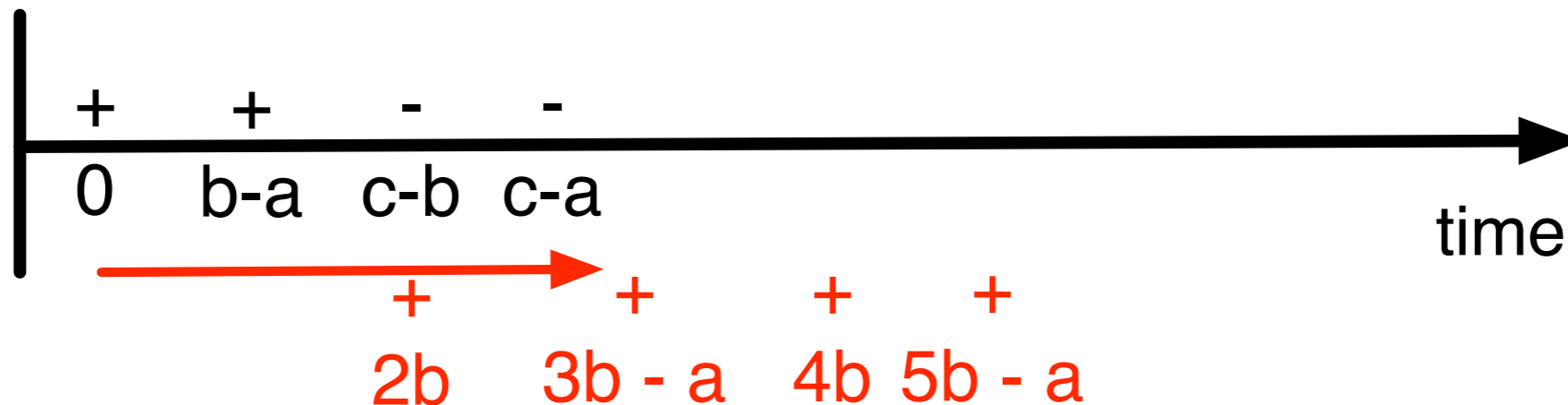
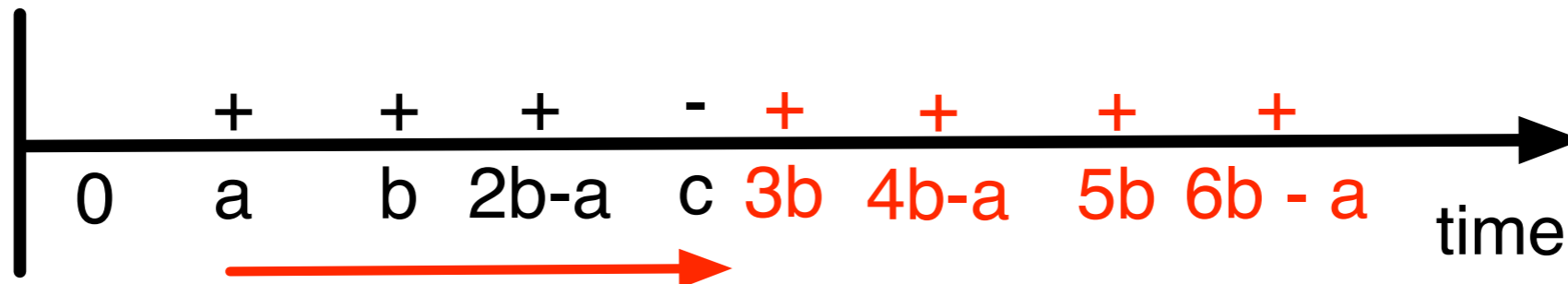
This can be continued **infinitely**

# I-DTAs are pol. dist.



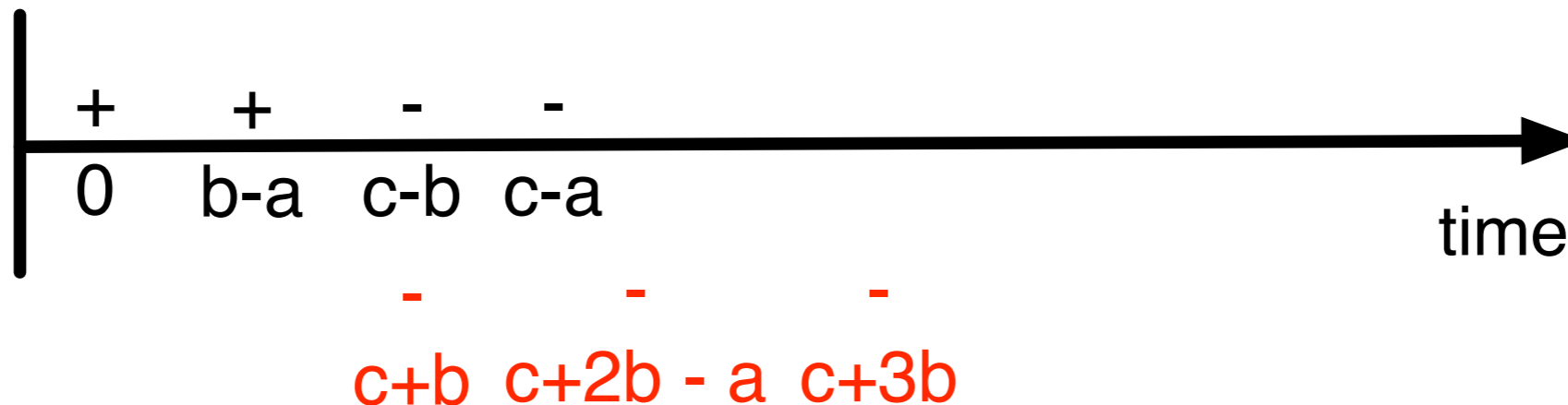
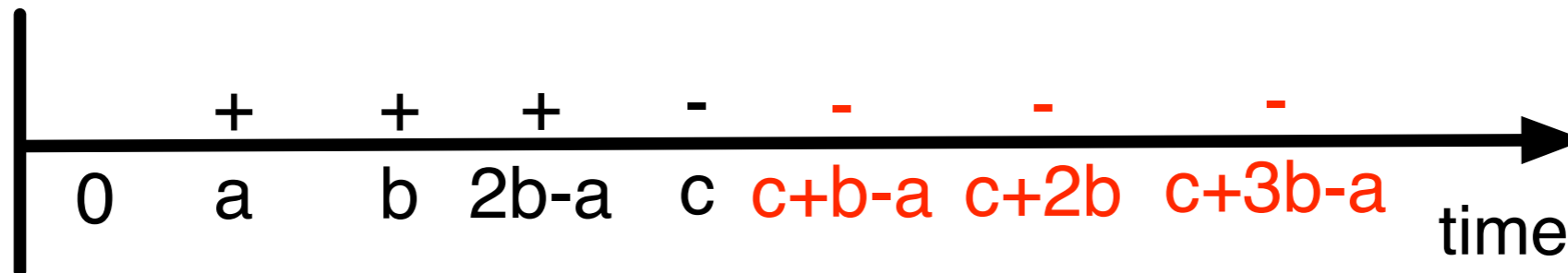
This can be continued **infinitely**

# I-DTAs are pol. dist.



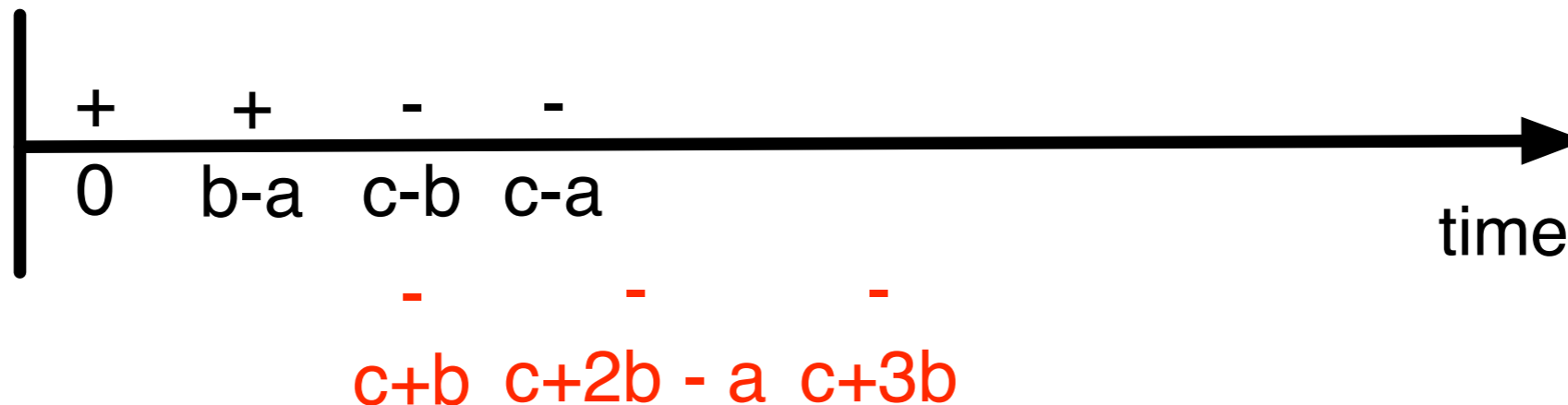
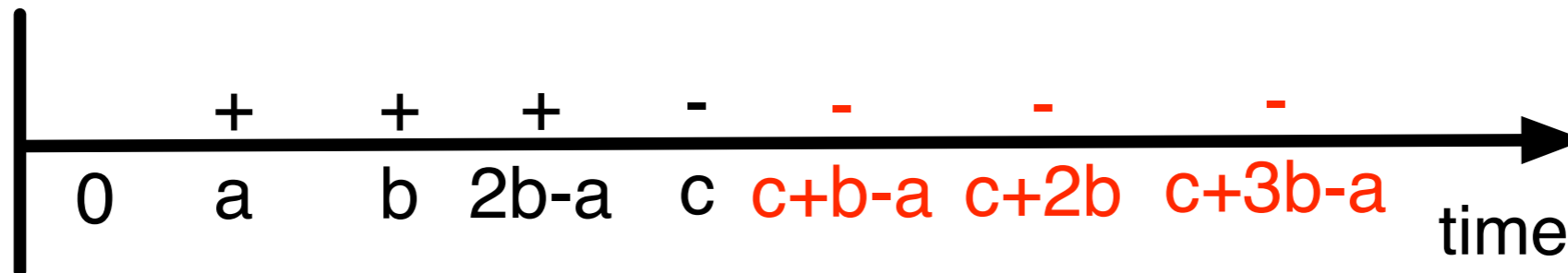
This can be continued **infinitely**

# I-DTAs are pol. dist.



Also for **negative** values

# I-DTAs are pol. dist.



Such an infinite change from positive to negative and vice versa **cannot be modeled** by an I-DTA!